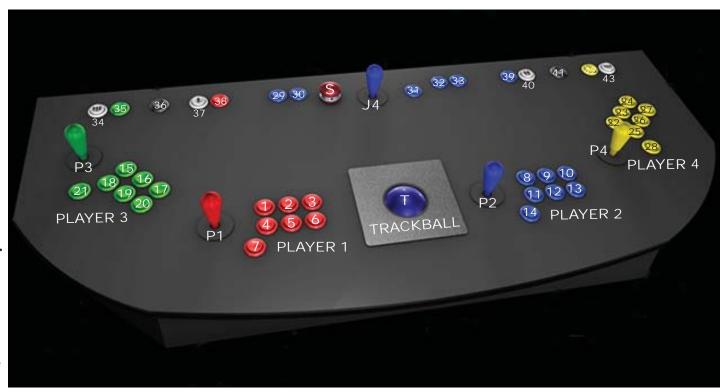


Match the game with the button combination to see what the default controls work each game.

*Note: You can change any button in any game. For detailed instructions consult our other game training materials.

ATARI Games

http://www.dreamauthentics.com/atariquickstartguide.pdf



GAME	FIRE/ ACTION	MOVE	GAME	FIRE/ ACTION	MOVE
Centipede:	5, 11,12	T = Trackball	Pac Man:	N/A	J4 = 4 Way Joystick
Tempest:	31,11	S = Spinner or Trackball 33, 12 = Super Zapper	Ms. Pac Man:	N/A	J4 = 4 Way Joystick
Missile Command:	8, 9, 10	T = Trackball	Galaga:	33	J4 = 4 Way Joystick
Asteroids:	32	29, 30 = Left/Right 33 = Thrust; 31 = Hyperspace	Galaxian:	33	J4 = 4 Way Joystick
Super Breakout:	31	S = Spinner or Trackball	Dig Dug:	33	J4 = 4 Way Joystick
Asteroids Deluxe:	32	29, 30 = Left/Right 33 = Thrust; 31 = Hyperspace	Rally X:	33	J4 = 4 Way Joystick
Crystal Castles:	5, 11, 12	T = Trackball	LEFT MOUSE CLICK	11	RIGHT MOUSE CLICK 12
Millipede:	5, 11, 12	T = Trackball	P1/P2 ADD CREDITS	38/39	P1/P2 START GAME 37/40
Dragon's Lair 1 & 2:	31	J4 = 4 Way Joystick	ESCAPE/QUIT GAME	36,41	